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#define PROGNAME "ED_tridiag"
#define VERSION "0.3"
#define DATE "27.06.2007"
#define AUTHOR "Nils Bluemer"

/* performs QR iterations of a tridiagonal matrix
   NEW (0.2) global shift */

#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <math.h>
#include "pointer_utils.c"

void error(char error_text[])
/* standard error handler */
{
    fprintf(stderr, "\n %s run-time error\n", PROGNAME);
    fprintf(stderr, "--%s--\n", error_text);
    fprintf(stderr, "for general help use option -h\n");
    fprintf(stderr, "...now exiting to system...\n");
    exit(1);
}

void printhelp ()
{
    printf("*****\n");
    printf("%s: eigenvalue utility\n", PROGNAME);
    printf("Version: %s, %s by %s\n", VERSION, DATE, AUTHOR);
    printf("Input: N lines d[n],e[n], preceded by dimension N,\n");
    printf("e.g.: 3\n      1 0\n      2 1\n      3 1\n");
    printf("options: -d# digits on output\n");
    printf("          -v# verbosity (default:1)\n");
    printf("          -f only print full matrix (no ED)\n");
    printf("          -a adjust shift\n");
    printf("          -h this help\n");
}

void read_matrix(double *d, double *e, int size)
{
    int i;
    double tmpd, tmpe;

    for (i=1; i<=size; i++){
        scanf("%lf %lf", &tmpd, &tmpe);
        d[i]=tmpd;
        e[i]=tmpe;
    }
    e[1]=0.0;
}

void print_matrix(double *d, double *e, int size, int digits, double shift)
{
    int i;

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char buffer [20];

sprintf(buffer, "%d.%d %d.%d\n", digits+4, digits, digits+4, digits);

printf ("=====\n");
for (i=1; i<=size; i++)
    printf(buffer, d[i]+shift, e[i]);
printf ("=====\n");
}

void print_full_matrix(double *d, double *e, int size, int digits)
{
    char buffer [20];
    int i, j;

    sprintf(buffer, "%d.%d ", digits+4, digits);

    printf("%d\n", size);
    for (i=1; i<=size; i++){
        for (j=1; j<=size; j++){
            if (i==j)
                printf(buffer, d[i]);
            else if (i==j+1)
                printf(buffer, e[i]);
            else if (i==j-1)
                printf(buffer, e[j]);
            else
                printf(buffer, 0.0);
            printf("\n");
        }
    }

    double lower_bound(double *d, double *e, int size)
    {
        int i;
        double x, bound;

        bound=d[1]-fabs(e[2]);
        x=d[size]-fabs(e[size]);
        if (x<bound)
            bound=x;
        for (i=2; i<size; i++){
            x=d[i]-fabs(e[i])-fabs(e[i+1]);
            if (x<bound)
                bound=x;
        }
        return(bound);
    }

    /* void jacobi(double **a, int n, double d[], double **v, int *nrot, int *sweeps, int verbosity, int digits) */

    void tridiag_qr(double *d, double *e, int size, int *nrot, int *sweeps, int verbosity, int
    digits, int maxits)
    {

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int it, n;
double t, sq, cq, sc, c, s, dn, dnt, ent, diff, x;

for (it=1;it<=maxits;it++){
    (*sweeps)++;
    dnt=d[1]; /* diagonal element after half similarity trafo */
    ent=e[2];
    x=0;      /* element below tridiagonal */

    for (n=1;n<=size-1;n++){
        nrot+=1;
        if (dnt!=0){
t=-ent/dnt;
cq=1.0/(1+t*t); /* c^2 */
sc=t*cq;      /* s*c */
sq=t*sc;      /* s^2 */
c=sqrt(cq);
s=t*c;
        } else {
sq=1.0;
cq=0.0;
sc=0.0;
c=0.0;
s=1.0;
        }
        diff = 2*sc*e[n+1];
        dn = d[n];
        dnt = s*e[n+1]+c*d[n+1];
/*      printf ("n=%d, s=%lf, c=%lf, dn=%lf, dnt=%lf, x=%lf\n",n, s, c, dn,dnt, x); */

        if (n>1)
e[n]=c*e[n]-s*x;
        if (n<size-1){
x = -s*e[n+2];
ent = e[n+2];
e[n+2] = c*e[n+2];
        }
        e[n+1] = (1.0-2*sq)*e[n+1] + sc*(d[n]-d[n+1]);
        d[n] = cq*dn + sq*d[n+1] - diff;
        d[n+1] = sq*dn + cq*d[n+1] + diff;
        if (verbosity>1)
print_matrix(d,e,size,digits, 0);
    }
}

int main (int argc, char *argv[])
{
    char c;
    int i, full, imax, adjust_shift;
    int digits, size, nrot, sweeps, verbosity, corr;
    double *d, *e, x, y, z, shift, shiftc, max;

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digits=5;
verbosity=0;
corr=0;
full=0;
adjust_shift=0;

while (--argc > 0 && (++argv)[0] == '-')
    while (c= ++argv[0])
        switch (c) {
            case 'd':
                sscanf(++argv[0], "%d\n",&digits);
                break;
            case 'v':
                sscanf(++argv[0], "%d\n",&verbosity);
                break;
            case 'f':
                full=1;
                break;
            case 'a':
                adjust_shift=1;
                break;
            case 'h':
                printhelp();
                exit(0);
            /*      default: */
            /*      error("No valid choice"); */
        }

scanf("%d",&size);
d=dvector(1,size);
e=dvector(1,size);

read_matrix(d,e,size);

if (full>0)
    print_full_matrix(d,e,size,digits);
else {
    if (verbosity>0){
        printf("Original matrix A:\n");
        print_matrix(d,e,size,digits,0);
    }

    shift=lower_bound(d,e,size);
    if (verbosity>0)
        printf("# shift=%lf\n",shift);

    for (i=1;i<=size;i++)
        d[i]=d[i]-shift;

    nrot=0; sweeps=0;

    do {

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    tridiag_qr(d,e,size,&nrot,&sweeps,verbosity,digits, 10);

    if (verbosity>0){
printf("Transformed matrix (after %d iterations, shift=%lf):\n", sweeps, shift);
print_matrix(d,e,size,digits, shift);
    }
    x=fabs(d[1]);
    y=0;
    max=0;
    for (i=2;i<=size;i++){
x+=fabs(d[i]);
z=fabs(e[i]);
y+=z;
if (z>max){
    max=z;
    imax=i;
}
    }
    if (adjust_shift>0){
    shiftc=d[imax];
shift+=shiftc;
for (i=1;i<=size;i++)
    d[i]-=shiftc;
    } while (y/x>0.0000001);

    printf("== Transformed matrix (after %d iterations):\n", sweeps);
    print_matrix(d,e,size,digits, shift);
}

free_dvector(d,1,size);
free_dvector(e,1,size);
}

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